

Linear Algebra

Chapter 3: Matrices

University of Seoul
School of Computer Science
Minho Kim

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Matrices in Action

- ▶ Matrices as **functions on vectors**. → “linear operators”
- ▶ Matrices **transform** a vector into another vector. (Problem 1)
- ▶ Matrices transform a parallelogram into another one. (Problem 2-3)
- ▶ What happens if we apply successive transformations? (Problem 4)
- ▶ Can we concatenate two successive transformations? Is it commutative? (Problem 5-7)

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Matrices

Definition

A **matrix** is a rectangular array of numbers called the **entries**, or **elements**, of the matrix.

$$A = \begin{bmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{bmatrix} = [a_{ij}] = [a_{ij}]_{m \times n} = [\mathbf{u}_1 \cdots \mathbf{u}_n] = \begin{bmatrix} \mathbf{v}_1 \\ \vdots \\ \mathbf{v}_m \end{bmatrix}$$

where

$$\mathbf{u}_j = \begin{bmatrix} a_{1j} \\ \vdots \\ a_{mj} \end{bmatrix} \quad \text{and} \quad \mathbf{v}_i = [a_{i1} \cdots a_{in}]$$

A matrix can be considered as

- ▶ “a row vector of column vectors” or
- ▶ “a column vector of row vectors”

Special Matrices

- ▶ **Square matrix**

$$\begin{bmatrix} 1 & -2 \\ 3 & 0 \end{bmatrix}$$

- ▶ **Diagonal matrix**

$$\begin{bmatrix} -2 & 0 \\ 0 & 1 \end{bmatrix}$$

- ▶ **Scalar matrix**

$$\begin{bmatrix} -2 & 0 \\ 0 & -2 \end{bmatrix} = -2 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

- ▶ **Identity matrix**

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Two matrices are **equal** if

- ▶ they have the same size *and*
- ▶ their corresponding entries are equal.

Matrix Operations

- ▶ Addition

$$A + B = [a_{ij} + b_{ij}]$$

- ▶ Scalar multiplication

$$cA = c[a_{ij}] = [ca_{ij}]$$

- ▶ Difference

$$A - B = A + (-B)$$

Matrix Multiplication

Definition

If A is an $m \times n$ matrix and B is an $n \times r$ matrix, then the **product** $C = AB$ is an $m \times r$ matrix. The (i, j) entry of the product is computed as follows:

$$c_{ij} = a_{i1}b_{1j} + \cdots + a_{in}b_{nj} = \sum_{k=1}^n a_{ik}b_{kj}$$

- ▶ The (i, j) entry is the dot product of the i th row vector of A and the j th column vector of B .

$$\begin{bmatrix} \mathbf{a}_1 \\ \vdots \\ \mathbf{a}_i \\ \vdots \\ \mathbf{a}_m \end{bmatrix} \left[\begin{array}{c|c|c|c|c} \mathbf{b}_1 & \cdots & \mathbf{b}_j & \cdots & \mathbf{b}_r \end{array} \right] = \begin{bmatrix} \mathbf{a}_1 \cdot \mathbf{b}_1 & \cdots & \mathbf{a}_1 \cdot \mathbf{b}_j & \cdots & \mathbf{a}_1 \cdot \mathbf{b}_r \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ \mathbf{a}_i \cdot \mathbf{b}_1 & \cdots & \mathbf{a}_i \cdot \mathbf{b}_j & \cdots & \mathbf{a}_i \cdot \mathbf{b}_r \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ \mathbf{a}_m \cdot \mathbf{b}_1 & \cdots & \mathbf{a}_m \cdot \mathbf{b}_j & \cdots & \mathbf{a}_m \cdot \mathbf{b}_r \end{bmatrix}$$

- ▶ Example 3.7

Matrices and Linear Systems

► Example 3.8

$$\begin{array}{rclcl} x_1 & - & 2x_2 & + & 3x_3 & = & 5 \\ -x_1 & + & 3x_2 & + & x_3 & = & 1 \\ 2x_1 & - & x_2 & + & 4x_3 & = & 14 \end{array} \rightarrow \begin{bmatrix} 1 & -2 & 3 \\ -1 & 3 & 1 \\ 2 & -1 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 5 \\ 1 \\ 14 \end{bmatrix}$$

If we consider the matrix as a row vector of column vectors,

$$\begin{bmatrix} 1 & -2 & 3 \\ -1 & 3 & 1 \\ 2 & -1 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \\ = x_1 \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 3 \\ -1 \end{bmatrix} + x_3 \begin{bmatrix} 3 \\ 1 \\ 4 \end{bmatrix}$$

Picking Columns or Rows

Theorem 3.1

Let A be an $m \times n$ matrix, e_i a $1 \times m$ standard unitvector, and e_j an $n \times 1$ standard unitvector. Then

- $e_i A$ is the i th row of A and
- $A e_j$ is the j th column of A .

$$[0 \cdots 1 \cdots 0] \begin{bmatrix} \mathbf{a}_1 \\ \vdots \\ \mathbf{a}_i \\ \vdots \\ \mathbf{a}_m \end{bmatrix} = \mathbf{a}_i$$

$$\begin{bmatrix} \mathbf{a}_1 & \cdots & \mathbf{a}_j & \cdots & \mathbf{a}_n \end{bmatrix} \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} = \mathbf{a}_j$$

Partitioned Matrices

$$\begin{bmatrix} 1 & 0 & 0 & 2 & -1 \\ 0 & 1 & 0 & 1 & 3 \\ 0 & 0 & 1 & 4 & 0 \\ 0 & 0 & 0 & 1 & 7 \\ 0 & 0 & 0 & 7 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 2 & -1 \\ 0 & 1 & 0 & 1 & 3 \\ 0 & 0 & 1 & 4 & 0 \\ \hline 0 & 0 & 0 & 1 & 7 \\ 0 & 0 & 0 & 7 & 2 \end{bmatrix} = \begin{bmatrix} I & B \\ O & C \end{bmatrix}$$

- ▶ Matrices composed of **submatrices**
- ▶ **Partitioned** into **blocks**

Submatrices in GNU Octave

```
M=[1,2,3;  
    4,5,6;  
    7,8,9]
```

▶ $M(2,:) = [4, 5, 6]$

▶ $M(:,1) = [1;
 4;
 7]$

▶ $M(2:3,1:2) = [4, 5;
 7, 8]$

Different Views on Matrix Multiplications

- ▶ Notation: “ $A \in \mathbb{R}^{m \times n}$ ” means “ A is an $m \times n$ matrix.”
- ▶ **Outer product expansion** of AB :
 - ▶ $A \in \mathbb{R}^{m \times n}$ as a row vector of column vectors
 - ▶ $B \in \mathbb{R}^{n \times r}$ as a column vector of row vectors

$$AB = \left[\begin{array}{c|c|c} \mathbf{a}_1 & \cdots & \mathbf{a}_n \end{array} \right] \begin{bmatrix} \mathbf{b}_1 \\ \vdots \\ \mathbf{b}_n \end{bmatrix} = \mathbf{a}_1 \mathbf{b}_1 + \cdots + \mathbf{a}_n \mathbf{b}_n$$

$\rightarrow \mathbf{a}_k \mathbf{b}_k \in \mathbb{R}^{m \times r}$ ($\mathbf{a}_k \mathbf{b}_k$ is an $m \times r$ matrix.)

- ▶ **Another view**
 - ▶ $A \in \mathbb{R}^{m \times n}$ as a column vector of row vectors
 - ▶ $B \in \mathbb{R}^{n \times r}$ as a row vector of column vectors

$$AB = \begin{bmatrix} \mathbf{a}_1 \\ \vdots \\ \mathbf{a}_m \end{bmatrix} \left[\begin{array}{c|c|c} \mathbf{b}_1 & \cdots & \mathbf{b}_r \end{array} \right] = \begin{bmatrix} \mathbf{a}_1 \mathbf{b}_1 & \cdots & \mathbf{a}_1 \mathbf{b}_j & \cdots & \mathbf{a}_1 \mathbf{b}_r \\ \vdots & & \vdots & & \vdots \\ \mathbf{a}_i \mathbf{b}_1 & \cdots & \mathbf{a}_i \mathbf{b}_j & \cdots & \mathbf{a}_i \mathbf{b}_r \\ \vdots & & \vdots & & \vdots \\ \mathbf{a}_m \mathbf{b}_1 & \cdots & \mathbf{a}_m \mathbf{b}_j & \cdots & \mathbf{a}_m \mathbf{b}_r \end{bmatrix}$$

$\rightarrow \mathbf{a}_i \mathbf{b}_j \in \mathbb{R}$

Block Multiplication

$$\begin{aligned} & \left[\begin{array}{ccc|cc} 1 & 0 & 0 & 2 & -1 \\ 0 & 1 & 0 & 1 & 3 \\ 0 & 0 & 1 & 4 & 0 \\ \hline 0 & 0 & 0 & 1 & 7 \\ 0 & 0 & 0 & 7 & 2 \end{array} \right] \left[\begin{array}{cc|cc|c} 4 & 3 & 1 & 2 & 1 \\ -1 & 2 & 2 & 1 & 1 \\ 1 & -5 & 3 & 3 & 1 \\ \hline 1 & 0 & 0 & 0 & 2 \\ 0 & 1 & 0 & 0 & 3 \end{array} \right] \\ &= \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} & B_{13} \\ B_{21} & B_{22} & B_{23} \end{bmatrix} \\ &= \begin{bmatrix} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} & A_{11}B_{13} + A_{12}B_{23} \\ A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} & A_{21}B_{13} + A_{22}B_{23} \end{bmatrix} \end{aligned}$$

- ▶ Why is it possible?

Matrix Powers

For a square matrix $A \in \mathbb{R}^{n \times n}$,

$$A^k = AA \cdots A$$

For nonnegative integers r and s ,

▶ $A^r A^s = A^{r+s}$

▶ $(A^r)^s = A^{rs}$

→ Example 3.13

▶ For convenience, we *define* $A^0 := I_n = I$.

Transpose

Definition: Transpose

The **transpose** of an $m \times n$ matrix A is the $n \times m$ matrix A^T obtained by interchanging the rows and columns of A . That is, the i th column of A^T is the i th row of A for all i .

- ▶ $(A^T)_{ij} = A_{ji}$ for all i and j .
- ▶ For column vectors u and v ,

$$u \cdot v = u^T v.$$

Definition: Symmetric matrix

A square matrix A is **symmetric** if $A^T = A$ —that is, if A is equal to its own transpose.

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Properties of Addition and Scalar Multiplication

Theorem 3.2: Algebraic Properties of Matrix Addition and Scalar Multiplication

Let A , B , and C be matrices of the same size and let c and d be scalars. Then

- a. $A + B = B + A$ (commutativity)
- b. $(A + B) + C = A + (B + C)$ (associativity)
- c. $A + O = A$ (O is the identity element of the addition operator)
- d. $A + (-A) = O$ ($-A$ is the inverse element of A w.r.t. the addition operator)
- e. $c(A + B) = cA + cB$ (distributivity)
- f. $(c + d)A = cA + dA$ (distributivity)
- g. $c(dA) = (cd)A$
- h. $1A = A$

Linear Combination of Matrices

$$c_1 A_1 + c_2 A_2 + \cdots + c_k A_k$$

► Example 3.16

“The matrix $\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$ is a linear combination of the matrices $\begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix}$ and $\begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix}$.”

\Leftrightarrow “The vector $\begin{bmatrix} a_{11} \\ a_{12} \\ a_{21} \\ a_{22} \end{bmatrix}$ is a linear combination of the vectors $\begin{bmatrix} b_{11} \\ b_{12} \\ b_{21} \\ b_{22} \end{bmatrix}$ and $\begin{bmatrix} c_{11} \\ c_{12} \\ c_{21} \\ c_{22} \end{bmatrix}$.”

Linear Combination of Matrices (cont'd)

- ▶ **Span** of a set of matrices (Example 3.17)
- ▶ The matrices A_1, A_2, \dots, A_k of the same size are **linearly independent** if the only solution of the equation

$$c_1A_1 + c_2A_2 + \dots + c_kA_k = O$$

is the trivial one: $c_1 = c_2 = \dots = c_k = 0$.

- ▶ Example 3.18

Properties of Matrix Multiplication

▶ Example 3.19

- ▶ Is matrix multiplication commutative?
- ▶ Is this statement true? “If $A^2 = O$, then $A = O$ ”

Theorem 3.3: Properties of Matrix Multiplication

Let A , B , and C be matrices (whose size are such that the indicated operations can be performed) and let k be a scalar. Then

- $A(BC) = (AB)C$ (associativity)
 - $A(B + C) = AB + AC$ (left distributivity)
 - $(A + B)C = AC + BC$ (right distributivity)
 - $k(AB) = (kA)B = A(kB)$
 - $I_m A = A = A I_n$ if $A \in \mathbb{R}^{m \times n}$ (multiplicative identity)
- ▶ $(A + B)^2 = A^2 + 2AB + B^2$? (Example 3.20)

Properties of the Transpose

Theorem 3.4: Properties of the Transpose

Let A and B be matrices (whose size are such that the indicated operations can be performed) and let k be a scalar. Then

- $(A^T)^T = A$
- $(A + B)^T = A^T + B^T$
- $(kA)^T = k(A^T)$
- $(AB)^T = B^T A^T$
- $(A^r)^T = (A^T)^r$ for all nonnegative integers r
 - ▶ $(A_1 + A_2 + \cdots + A_k)^T = ?$
 - ▶ $(A_1 A_2 \cdots A_k)^T = ? \rightarrow$ Exercise 33

Theorem 3.5

- If A is a square matrix, then $A + A^T$ is a symmetric matrix.
- For any matrix A , (*not necessarily square matrix*) AA^T and $A^T A$ are symmetric matrices.

→ Prove them!

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Solving an Equation

$$\begin{aligned}a + x = b &\Rightarrow -a + (a + x) = -a + (b) &\Rightarrow (-a + a) + x = b - a \\ &\Rightarrow 0 + x = b - a &\Rightarrow x = b - a\end{aligned}$$

$$ax = b \Rightarrow \frac{1}{a}(ax) = \frac{1}{a}(b) \Rightarrow \left(\frac{1}{a}(a)\right)x = \frac{b}{a} \Rightarrow 1 \cdot x = \frac{b}{a} \Rightarrow x = \frac{b}{a}$$

How to solve the equation “ $a \star x = b$ ”?

1. Find the **inverse element** of a , say a' , with respect to the (binary) operator \star to get the **identity element** of \star , say I , on the left-hand side.

$$\begin{aligned}a' \star (a \star x) &= a' \star b \Rightarrow (a' \star a) \star x = a' \star b \Rightarrow I \star x = a' \star b \Rightarrow \\ x &= a' \star b\end{aligned}$$

2. Now we have only x on the left-hand side therefore can solve the equation.

$$x = a' \star b$$

- Is it always possible?

Solving the Linear System $Ax = b$

$$Ax = b \Rightarrow A'(Ax) = A'b \Rightarrow (A'A)x = A'b \Rightarrow Ix = A'b \Rightarrow x = A'b$$

Two questions:

- ▶ *When* can we find such a matrix A' ?
- ▶ *How* can we compute A' ?

Definition: Inverse Matrix

If A is an $n \times n$ matrix, an **inverse** of A is an $n \times n$ matrix A' with the property that

$$AA' = I \quad \text{and} \quad A'A = I$$

where $I = I_n$ is the $n \times n$ identity matrix. If such an A' exists, then A is called **invertible**.

- ▶ $AA' = A'A = I \rightarrow A$ and A' are square matrices
- ▶ A non-square matrix may or may not have a left-inverse or a right-inverse. \rightarrow “pseudoinverse” (p.594)
- ▶ In fact, we only need to try either “ $AA' = I$ ” or “ $A'A = I$ ” to check if A' is the inverse of A . (Theorem 3.13, p.172)

Inverse Matrix

Questions:

- ▶ How can we know when a matrix has an inverse?
- ▶ If a matrix does have an inverse, how can we find it?
- ▶ Can a matrix have more than one inverse matrix?

Theorem 3.6

If A is an invertible matrix, then its inverse is unique.

- ▶ “THE” inverse $\rightarrow A^{-1}$

Solving a Linear System using the Inverse Matrix

Theorem 3.7

If A is an invertible $n \times n$ matrix, then the system of linear equations given by $A\mathbf{x} = \mathbf{b}$ has the unique solution $\mathbf{x} = A^{-1}\mathbf{b}$ for any $\mathbf{b} \in \mathbb{R}^n$.

- ▶ “Existence” and “uniqueness”

Inverse Matrix of a 2×2 Matrix

Theorem 3.8

1. If $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$, then A is invertible if $ad - bc \neq 0$, in which case

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

2. If $ad - bc = 0$, then A is not invertible.

- ▶ $\det A = ad - bc$
determinant of A (Section 4.2)

Solving a Linear System

- ▶ Gauss-Jordan (or Gaussian) elimination vs. computing the inverse matrix
- ▶ Which is better? Why?
(See the remark on p.165 and Example 13)

Properties of Invertible Matrices

Theorem 3.9

If A is an invertible matrix

- then A^{-1} is invertible and $(A^{-1})^{-1} = A$
- and c is a nonzero scalar, then cA is an invertible matrix and $(cA)^{-1} = \frac{1}{c}A^{-1}$
- and B is an invertible matrix of the same size, then AB is invertible and (socks-and-shoes rule) $(AB)^{-1} = B^{-1}A^{-1}$
cf.) $(AB)^T = B^T A^T$
- then A^T is invertible and $(A^T)^{-1} = (A^{-1})^T$
- then A^n is invertible for all nonnegative integers n and $(A^n)^{-1} = (A^{-1})^n$
 - ▶ $(A_1 A_2 \cdots A_n)^{-1} = ?$
 - ▶ $(A + B)^{-1} = A^{-1} + B^{-1}$? → Exercise 19
 - ▶ $A^{-n} := (A^{-1})^n = (A^n)^{-1}$
→ “ $A^r A^s = A^{r+s}$ ” and “ $(A^r)^s = A^{rs}$ ” holds for *all integers* r and s , if A is invertible.

Elementary Matrices

Example:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 5 & 7 \\ -1 & 0 \\ 8 & 3 \end{bmatrix} = \begin{bmatrix} 5 & 7 \\ 8 & 3 \\ -1 & 0 \end{bmatrix}$$

→ Row-interchanging by multiplying an matrix.

Definition

An **elementary matrix** is any matrix that can be obtained by performing an elementary row operation on an identity matrix.

- ▶ $R_i \leftrightarrow R_j$
- ▶ kR_i
- ▶ $R_i + kR_j$

Elementary Matrices (cont'd)

Theorem 3.10

Let E be the elementary matrix obtained by performing an elementary row operation on I_n . If the same elementary row operation is performed on an $n \times r$ matrix A , the result is the same as the matrix EA .

- ▶ Applying elementary row operations E_1 , E_2 and E_3 , in this order, to a matrix A is the same as applying the operations to I first and then applying the resulting matrix:

$$E_3(E_2(E_1A)) = (E_3E_2E_1I)A$$

- ▶ “Elementary row operations are *reversible*.”
⇒ “Elementary matrices are *invertible*.”

Theorem 3.11

Each elementary matrix is invertible, and its inverse is an elementary matrix of the same type.

The Fundamental Theorem of Invertible Matrices

- ▶ What does it mean that “a matrix is invertible”?

Theorem 3.12: The Fundamental Theorem of Invertible Matrices: Version 1

Let A be an $n \times n$ matrix. The following statements are equivalent:

- A is invertible.
- $A\mathbf{x} = \mathbf{b}$ has a unique solution for every $\mathbf{b} \in \mathbb{R}^n$.
- $A\mathbf{x} = \mathbf{0}$ has only the trivial solution.
→ Columns of A are linearly independent.
- The reduced row echelon form of A is I_n .
- A is a product of elementary matrices.

The Fundamental Theorem of Invertible Matrices (cont'd)

The power of the “Fundamental Theorem”:

Theorem 3.13

Let A be a square matrix. If B is a square matrix such that either $AB = I$ or $BA = I$, then A is invertible and $B = A^{-1}$.

Theorem 3.14

Let A be a square matrix. If a sequence of elementary row operations reduces A to I , then the same sequence of elementary row operations transforms I into A^{-1} .

- ▶ Theorem 3.14 → We can compute A^{-1} via Gauss-Jordan elimination.

Computing the Inverse of an $n \times n$ Matrix

Elementary row operations to yield

$$[A|I] \longrightarrow [I|A^{-1}]$$

Several views:

1. Gauss-Jordan elimination performed on an $n \times 2n$ augmented matrix.
2. Solving the matrix equation $AX = I_n$ for an $n \times n$ matrix X .
3. Solving n linear systems

$$A\mathbf{x}_1 = \mathbf{e}_1, A\mathbf{x}_2 = \mathbf{e}_2, \dots, A\mathbf{x}_n = \mathbf{e}_n$$

$$\rightarrow [A|\mathbf{e}_1 \ \mathbf{e}_2 \ \dots \ \mathbf{e}_n] = [A|I_n]$$

- ▶ If A cannot be reduced to I , then A is not invertible.

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Matrix Factorization/Decomposition

- ▶ Integer/prime factorization

$$20 = 2 \cdot 3 \cdot 5$$

- ▶ Polynomial factorization

$$2x^2 + 7x + 3 = (2x + 1)(x + 3)$$

- ▶ Matrix factorization: Representation of a matrix as a product of two or more other matrices

$$\begin{bmatrix} 3 & -1 \\ 9 & -5 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 3 & -1 \\ 0 & -2 \end{bmatrix}$$

- ▶ LU factorization → Sec 3.4
- ▶ QR factorization → Sec 5.3
- ▶ SVD (Singular Value Decomposition) → Sec 7.4

Revisiting Gaussian Elimination

Example 3.33

$$\begin{aligned} \begin{bmatrix} 2 & 1 & 3 \\ 4 & -1 & 3 \\ -2 & 5 & 5 \end{bmatrix} &\xrightarrow{R_2 \leftarrow R_2 - 2R_1} \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 4 & -1 & 3 \\ -2 & 5 & 5 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 3 \\ 0 & -3 & -3 \\ -2 & 5 & 5 \end{bmatrix} \\ &\xrightarrow{R_3 \leftarrow R_3 + R_1} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 0 & -3 & -3 \\ -2 & 5 & 5 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 3 \\ 0 & -3 & -3 \\ 0 & 6 & 8 \end{bmatrix} \\ &\xrightarrow{R_3 \leftarrow R_3 + 2R_2} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 0 & -3 & -3 \\ 0 & 6 & 8 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 3 \\ 0 & -3 & -3 \\ 0 & 0 & 2 \end{bmatrix} =: U \end{aligned}$$

$$A \rightarrow E_3 E_2 E_1 A = U \rightarrow A = (E_3 E_2 E_1)^{-1} U \rightarrow A = (E_1^{-1} E_2^{-1} E_3^{-1}) U$$

$$E_1^{-1} E_2^{-1} E_3^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -1 & -2 & 1 \end{bmatrix} =: L$$

$$A = LU = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -1 & -2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 0 & -3 & -3 \\ 0 & 0 & 2 \end{bmatrix}$$

Revisiting Gaussian Elimination (cont'd)

Assuming no row interchange is required, let A be reduced to U (using Gaussian elimination) as $U = (E_m E_{m-1} \cdots E_1)A$.

- ▶ To reduce a matrix to row echelon form, we only need one type of elementary operation: $R_i \leftarrow R_i - kR_j$ where $i > j$. (Why?)
- ▶ The elementary matrix associated with the above operation is unit lower triangular (ULT) matrix. (Why?)
- ▶ Since
 - ▶ the inverse of a ULT matrix is also a ULT matrix, (Why? See Exercise 30) and
 - ▶ the product of ULT matrices is also a ULT matrix (Why? See Exercise 29)

$E_1^{-1} E_2^{-1} \cdots E_m^{-1}$ is also a ULT matrix.

- ▶ Therefore,

$$U = (E_m E_{m-1} \cdots E_1)A$$
$$\rightarrow A = (E_m E_{m-1} \cdots E_1)^{-1}U = (E_1^{-1} E_2^{-1} \cdots E_m^{-1})U = LU.$$

LU Factorization

Example 3.33

$$\begin{bmatrix} 2 & 1 & 3 \\ 4 & -1 & 3 \\ -2 & 5 & 5 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -1 & -2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 0 & -3 & -3 \\ 0 & 0 & 2 \end{bmatrix}$$

A

$=$

L

U

unit lower
triangular matrix

$$\begin{bmatrix} 1 & 0 & \cdots & 0 & 0 \\ * & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ * & * & \cdots & 1 & 0 \\ * & * & \cdots & * & 1 \end{bmatrix}$$

upper triangular
matrix (p.160)

$$\begin{bmatrix} * & * & \cdots & * & * \\ 0 & * & \cdots & * & * \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & * & * \\ 0 & 0 & \cdots & 0 & * \end{bmatrix}$$

Definition

Let A be a square matrix. A factorization of A as $A = LU$, where L is unit lower triangular and U is upper triangular, is called an **LU factorization** of A .

LU Factorization (cont'd)

Questions:

- ▶ Does an *LU* factorization always exist?
- ▶ How can we find the *LU* factorization of a matrix?
- ▶ Is it unique?
- ▶ Why is it useful?

Theorem 3.15

If A is a square matrix that can be reduced to row echelon form without using any row interchanges, then A has an *LU* factorization.

→ Why? → See the remarks on p.179-180.

Solving a Linear System Using LU Factorization

For the linear system

$$Ax = b,$$

if A has an LU factorization $A = LU$, we can solve the linear system as follows:

1. Solve $Ly = b$ for y , where $y := Ux$, by *forward substitution*.
2. Solve $y = Ux$ for x by *back substitution*.
 - ▶ Example 3.34 (p.180)
 - ▶ Why is this method good?

How to Find $A = LU$? – Without Any Row Interchange

Example 3.35

1. $R_2 - 2R_1 \rightarrow$

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ * & * & 1 & 0 \\ * & * & * & 1 \end{bmatrix}$$

2. $R_3 - 1R_1 \rightarrow$

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 1 & * & 1 & 0 \\ * & * & * & 1 \end{bmatrix}$$

3. $R_4 - (-3)R_1 \rightarrow$

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 1 & * & 1 & 0 \\ -3 & * & * & 1 \end{bmatrix}$$

4. $R_3 - \frac{1}{2}R_2 \rightarrow$

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 1 & \frac{1}{2} & 1 & 0 \\ -3 & * & * & 1 \end{bmatrix}$$

5. $R_4 - 4R_2 \rightarrow$

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 1 & \frac{1}{2} & 1 & 0 \\ -3 & 4 & * & 1 \end{bmatrix}$$

6. $R_4 - (-1)R_3 \rightarrow$

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 1 & \frac{1}{2} & 1 & 0 \\ -3 & 4 & -1 & 1 \end{bmatrix}$$

- ▶ The order is important! (See the remark on p.183)
→ from top to bottom, column by column from left to right
- ▶ Does this always work?

Is LU Factorization Unique for a Matrix?

Theorem 3.16

If A is an invertible matrix that has an LU factorization, then L and U are unique.

$P^T LU$ Factorization

- ▶ What if we need row exchange during Gauss elimination?

Example (p.184)

$$\begin{bmatrix} 1 & 2 & -1 \\ 3 & 6 & 2 \\ -1 & 1 & 4 \end{bmatrix} \xrightarrow{\substack{R_2-3R_1 \\ R_3+R_1}} \begin{bmatrix} 1 & 2 & -1 \\ 0 & 0 & 5 \\ 0 & 3 & 3 \end{bmatrix} \xrightarrow{R_2 \leftrightarrow R_3} \begin{bmatrix} 1 & 2 & -1 \\ 0 & 3 & 3 \\ 0 & 0 & 5 \end{bmatrix} = U = PEA$$

Let's exchange the 2nd and 3rd rows first!

$$\begin{bmatrix} 1 & 2 & -1 \\ 3 & 6 & 2 \\ -1 & 1 & 4 \end{bmatrix} \xrightarrow{R_2 \leftrightarrow R_3} \begin{bmatrix} 1 & 2 & -1 \\ -1 & 1 & 4 \\ 3 & 6 & 2 \end{bmatrix} \xrightarrow{\substack{R_2-3R_1 \\ R_3+R_1}} \begin{bmatrix} 1 & 2 & -1 \\ 0 & 3 & 3 \\ 0 & 0 & 5 \end{bmatrix} = U = EPA$$

$P^T LU$ Factorization – With Row Interchange

Permutation matrix

- ▶ Product of row interchange matrices
- ▶ Constructed by permutating the rows of an identity matrix
→ related to “picking a row of a matrix”

With the **permutation matrix** P ,

$$EPA = U \rightarrow A = (EP)^{-1}U = P^{-1}E^{-1}U = P^{-1}LU$$

Theorem 3.17

If P is a permutation matrix, then $P^{-1} = P^T$.

- ▶ $A = P^{-1}LU = P^T LU$
- ▶ P is an *orthogonal matrix*. (Sec 5.1)

Definition: $P^T LU$ Factorization

Let A be a square matrix. A factorization of A as $A = P^T LU$, where P is a permutation matrix, L is unit lower triangular, and U is upper triangular, is called a $P^T LU$ **factorization** of A .

$P^T LU$ Factorization (cont'd)

- ▶ Does $P^T LU$ factorization exist for any matrix?

Theorem 3.18

Every square matrix has a $P^T LU$ factorization.

- ▶ Is it unique? → See the remark on p.186
- ▶ How about the zero matrix?
- ▶ How can we solve the linear system $Ax = b$ where $A = P^T LU$? (See Exercise 27 28 on p.188)
 1. $Ax = b \rightarrow P^T LUx = b \rightarrow LUx = Pb$
 2. Let $b' := Pb$ then solve $ULx = b'$ via forward substitution followed by back substitution.

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Geometry and Algebra

Geometry	Algebra
Lines & planes (through the origin)	<i>Subspaces</i>
Direction vectors for lines & planes	<i>Basis</i>
Dimension of lines & planes	How to define?

- * Let \mathcal{P} be a plane through the origin in \mathbb{R}^3 .
 - ▶ What is the difference between \mathbb{R}^2 and \mathcal{P} ?
 - ▶ What is the difference between the vectors in \mathbb{R}^2 and \mathcal{P} ?
 - ▶ Operations on the vectors in \mathcal{P} ?
 - ▶ Are the vectors in \mathcal{P} two-dimensional or three-dimensional?
 - ▶ More in Chapter 6

Review on Lines and Planes Through The Origin

Let ℓ be a line through the origin with direction vector d .

- ▶ The vector form of ℓ is “ $x(t) = td$.”
- ▶ Any vector in ℓ is of the form td for some t .
- ▶ Any vector in ℓ is a *linear combination* of d
- ▶ $\ell = \text{span}(d)$

Let \mathcal{P} be a plane through the origin with direction vectors u and v .

- ▶ The vector form of \mathcal{P} is “ $x(s, t) = su + tv$.”
- ▶ Any vector in \mathcal{P} is of the form $su + tv$ for some s and t .
- ▶ Any vector in \mathcal{P} is a *linear combination* of u and v .
- ▶ $\mathcal{P} = \text{span}(u, v)$

Subspaces

- ▶ The set of vectors in \mathbb{R}^2 are **closed** under (i) addition and (ii) scalar multiplication.
- ▶ How about the vectors in a plane (through the origin) in \mathbb{R}^3 ?
→ Yes!
 - ▶ the vectors are 3-dimensional vectors
 - ▶ the plane is 2-dimensional
- ▶ How can we describe the plane then?

Subspaces (cont'd)

Definition

A **subspace** of \mathbb{R}^n is any collection S of vectors in \mathbb{R}^n such that

1. The zero vector $\mathbf{0}$ is in S .
2. If \mathbf{u} and \mathbf{v} are in S , then $\mathbf{u} + \mathbf{v}$ is in S . (S is **closed under addition**.)
3. If \mathbf{u} is in S and c is a scalar, then $c\mathbf{u}$ is in S . (S is **closed under scalar multiplication**.)

Conditions 2&3

→ S is **closed under linear combinations**:

If $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k$ are in S and c_1, c_2, \dots, c_k are scalars, then $c_1\mathbf{u}_1 + c_2\mathbf{u}_2 + \dots + c_k\mathbf{u}_k$ is in S .

▶ Example 3.37

- ▶ Every line and plane through the origin in \mathbb{R}^3 is a subspace of \mathbb{R}^3 .
- ▶ The dimension of vectors does not matter!
→ Can be generalized beyond \mathbb{R}^3

Subspaces and Spanning Sets

Are the followings subspaces?

- ▶ A plane through the origin in \mathbb{R}^3 ? → Example 3.37
- ▶ A line through the origin in \mathbb{R}^2 ?
- ▶ A line through the origin in \mathbb{R}^3 ?
- ▶ $\{\mathbf{0}\}$?

→ The dimension of the vectors does not matter!

- ▶ \mathbb{R}^2 is the span of two linearly independent vectors (Sec 2.3)
- ▶ \mathbb{R}^2 *looks the same* as a plane through the origin

→ A plane through the origin is the span of two linearly independent vectors.

Theorem 3.19

Let $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$ be vectors in \mathbb{R}^n . Then $\text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k)$ is a subspace of \mathbb{R}^n .

→ $\text{span}(\mathbf{v}_1, \dots, \mathbf{v}_k)$ is **the subspace spanned by** $\mathbf{v}_1, \dots, \mathbf{v}_k$.

Subspaces Associated with Matrices: Row Spaces and Column Spaces

- ▶ For a matrix $A \in \mathbb{R}^{m \times n}$ and a column vector $x \in \mathbb{R}^n$,

$$Ax$$

can be viewed as a linear combination of the columns of A .

- ▶ How about

$$xA$$

with a row vector $x \in \mathbb{R}^m$ and a matrix $A \in \mathbb{R}^{m \times n}$?

Subspaces Associated with Matrices: Row Spaces and Column Spaces (cont'd)

Definition

Let $A \in \mathbb{R}^{m \times n}$.

1. The **row space** of A is the subspace $\text{row}(A)$ of \mathbb{R}^n spanned by the rows of A .
2. The **column space** of A is the subspace $\text{col}(A)$ of \mathbb{R}^m spanned by the columns of A .
 - ▶ A.k.a. *range* of A . (Why?)

Subspaces Associated with Matrices: Row Spaces and Column Spaces (cont'd)

Example 3.41

▶ $\mathbf{b} \in \text{col}(A) \Leftrightarrow "Ax = \mathbf{b} \text{ is consistent}"$

▶ $\mathbf{w} \in \text{row}(A) \Leftrightarrow "$ $\begin{bmatrix} A \\ \mathbf{w} \end{bmatrix}$ $" can be reduced to$ $\begin{bmatrix} A' \\ \mathbf{0} \end{bmatrix}$ $" or$

$"A^T \mathbf{x} = \mathbf{w}^T \text{ is consistent}"$

(Why?)

1. Elementary row operations create linear combination of rows.
2. There is a linear combination of \mathbf{w} and the rows of A which results in a zero vector $\mathbf{0}$.
3. \mathbf{w} is a linear combination of the rows of A .

Subspaces Associated with Matrices: Row Spaces and Column Spaces (cont'd)

- ▶ Do the elementary row operations change the row space of a matrix?

Theorem 3.20

Let B be any matrix that is row equivalent to (See the definition on p.72) a matrix A . Then $\text{row}(B) = \text{row}(A)$.

- ▶ How about the column spaces?
 $\text{col}(B) \neq \text{col}(A)$! (See the warning on p.199.)

Subspaces Associated with Matrices: Null Spaces

- ▶ Is the set of solutions of a homogeneous linear system a subspace?

Theorem 3.21

Let A be an $m \times n$ matrix and let N be the set of solutions of the homogeneous linear systems $Ax = \mathbf{0}$. Then N is a subspace of \mathbb{R}^n .

- ▶ What is it called?

Definition: Null Space

Let A be an $m \times n$ matrix. The **null space** of A is the subspace of \mathbb{R}^n consisting of solutions of the homogeneous linear system $Ax = \mathbf{0}$. It is denoted by $\text{null}(A)$.

- ▶ A.k.a. *kernel*

Solutions of a Linear System

See p.61

Theorem 3.22

Let A be a matrix whose entries are real numbers. For any system of linear equations $Ax = b$, exactly one of the following is true:

1. There is no solution.
2. There is a unique solution.
3. There are infinitely many solution.

→ Can be proved using the fact that the null space of a matrix is a subspace.

Basis

- ▶ Which vectors do we need to generate a line or a plane (through the origin), respectively?
- ▶ How can we generalize this fact?

Definition: Basis

A **basis** for a subspace S of \mathbb{R}^n is a set of vectors in S that

1. spans S and
 2. is linearly independent.
- ▶ A basis is a *maximal independent set* and a *minimal spanning set*. (Why?)
 - ▶ What happens if we *add* a vector to a basis?
 - ▶ What happens if we *remove* a vector from a basis?
 - ▶ Example: $e_1, \dots, e_n \in \mathbb{R}^n \rightarrow$ **standard basis**
 - ▶ For a subspace, how many bases are there?

Finding a Basis for $\text{row}(A)$

Let U be a row echelon form of A .

1. By Theorem 3.20, $\text{row}(A) = \text{row}(U)$.
 2. Apparently, the nonzero rows of U span $\text{row}(U)$ hence $\text{row}(A)$.
 3. In addition, the nonzero rows of U are linearly independent. (Why?)
 4. Therefore, the set of the nonzero rows of U are a basis of $\text{row}(U)$ hence $\text{row}(A)$.
- Example 3.45

Finding a Basis for $\text{col}(A)$

Let U be a row echelon form of A .

1. $Ax = 0$ and $Ux = 0$ have the same solution. (Why?)
 2. If $Ux = 0$ has a nontrivial solution, any *non-pivot* column of U is a linear combination of the *pivot* columns U . (Why?)
 - 2.1 The non-pivot columns correspond to *free variables*, therefore we can set any value for those variables.
 - 2.2 Assign 1 to one of the non-pivot columns and 0 to rest of them.
 3. Therefore, we do not need the non-pivot columns to span $\text{col}(U)$.
 4. The pivot columns of $\text{col}(U)$ are linearly independent. (Why?)
 5. Therefore, the pivot columns of U are a basis of $\text{col}(U)$.
 6. Since the columns of A have the same *dependence relation* as U , (Why?) the set of the columns of A corresponding to the pivot columns of U is a basis of $\text{col}(A)$.
- Example 3.47

Finding a Basis for $\text{null}(A)$

Let R be the reduced row echelon form of A .

1. $Ax = \mathbf{0}$ and $Rx = \mathbf{0}$ have the same solution.
 2. From $Rx = \mathbf{0}$, any leading variable can be expressed as a linear combination of free variables.
 3. Therefore, the solution can be expressed as a linear combination of (column) vectors where the coefficients are the free variables.
 4. Since those vectors are linearly independent, (Why?) they form a basis of $\text{null}(A)$.
- ▶ Example 3.48

Finding a Basis for a Subspace (Summary)

Procedure to find bases for $\text{row}(A)$, $\text{col}(A)$, and $\text{null}(A)$

1. Find the reduced row echelon form R of A .
 2. Use the nonzero row vectors of R (containing the leading 1s) to form a basis for $\text{row}(A)$.
 3. Use the column vectors of A that correspond to the columns of R containing the leading 1s (the pivot columns) to form a basis for $\text{col}(A)$.
 4. Solve for the leading variables of $Rx = 0$ in terms of the free variables, set the free variables equal to parameters, substitute back into x , and write the result as a linear combination of f vectors (where f is the number of free variables). These f vectors form a basis for $\text{null}(A)$.
- (Non-reduced) row echelon form is enough for $\text{row}(A)$ and $\text{col}(A)$. (p.200)

Dimension

- ▶ How many vectors do we need for a basis?

Theorem 3.23: The Basis Theorem

Let S be a subspace of \mathbb{R}^n . Then any two bases for S have the same number of vectors.

- ▶ What do we call the number?

Definition: Dimension

if S is a subspace of \mathbb{R}^n , then the number of vectors in a basis for S is called the **dimension** of S , denoted $\dim S$.

- ▶ $\dim\{\mathbf{0}\} = ?$
- ▶ $\dim \mathbb{R}^n = ?$

Rank

- ▶ $\dim(\text{row}(A)) = ?$ $\dim(\text{col}(A)) = ?$ $\dim(\text{null}(A)) = ?$
(Example 3.50)

Theorem 3.24

The row and column spaces of a matrix A have the same dimension.

- ▶ What do we call $\dim(\text{row}(A))$ or $\dim(\text{col}(A))$?

Definition: Rank

The **rank** of a matrix A is the dimension of its row and column spaces and is denoted by $\text{rank}(A)$.

- ▶ Is this definition equivalent to the one on p.75? Why?
- ▶ What is the relation between $\text{rank}(A)$ and $\text{rank}(A^T)$?

Theorem 3.25

For any matrix A ,

$$\text{rank}(A^T) = \text{rank}(A)$$

Nullity

- ▶ $\dim(\text{null}(A)) = ?$

Definition: Nullity

The **nullity** of a matrix A is the dimension of its null space and is denoted by $\text{nullity}(A)$.

- ▶ $\text{nullity}(A)$
- ▶ Dimension of the solution space of $Ax = \mathbf{0}$
- ▶ Number of free variables in the solution of $Ax = \mathbf{0}$

All the above are the same. Why?

- ▶ See Theorem 2.2 on p.75
→ What is the relation between $\text{rank}(A)$ and $\text{nullity}(A)$?

Theorem 3.26: The Rank Theorem

If A is an $m \times n$ matrix, then

$$\text{rank}(A) + \text{nullity}(A) = n$$

Fundamental Theorem of Invertible Matrices: Ver 2

Theorem 3.27

Let A be an $n \times n$ matrix. The following statements are equivalent:

- a. A is invertible.
- b. $Ax = b$ has a unique solution for every b in \mathbb{R}^n .
- c. $Ax = 0$ has only the trivial solution.
- d. The reduced row echelon form of A is I_n .
- e. A is a product of elementary matrices.
 - f. $\text{rank}(A) = n$
 - g. $\text{nullity}(A) = 0$
- h. The column vectors of A are linearly independent.
 - i. The column vectors of A span \mathbb{R}^n .
 - j. The column vectors of A form a basis for \mathbb{R}^n .
- k. The row vectors of A are linearly independent.
 - l. The row vectors of A span \mathbb{R}^n .
- m. The row vectors of A form a basis for \mathbb{R}^n .

Applications

► Example 3.52

Theorem 3.28

Let A be an $n \times m$ matrix. Then

- a. $\text{rank}(A^T A) = \text{rank}(A)$
- b. The $n \times n$ matrix $A^T A$ is invertible iff $\text{rank}(A) = n$.

→ Prove them using the Rank Theorem and the Fundamental Theorem!

Coordinates

- ▶ What is the relation between vectors in a subspace and a basis for that subspace?

Theorem 3.29

Let S be a subspace of \mathbb{R}^n and let $\mathcal{B} = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ be a basis for S . For every vector \mathbf{v} in S , there is exactly one way to write \mathbf{v} as a linear combination of the basis vectors in \mathcal{B} :

$$\mathbf{v} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_k\mathbf{v}_k$$

Coordinates (cont'd)

- ▶ What do we call the “way” (coefficients of unique linear combination for v)?

Definition: Coordinates

Let S be a subspace of \mathbb{R}^n and let $\mathcal{B} = \{v_1, v_2, \dots, v_k\}$ be a basis for S . Let v be a vector in S , and write $v = c_1v_1 + c_2v_2 + \dots + c_kv_k$. Then c_1, c_2, \dots, c_k are called the **coordinates of v with respect to \mathcal{B}** , and the column vector

$$[v]_{\mathcal{B}} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_k \end{bmatrix}$$

is called the **coordinate vector of v with respect to \mathcal{B}** .

- ▶ What does the Cartesian coordinate of a vector mean?

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Matrices as Functions

- ▶ “A function transforms a real number into another real number.”

$$f : \mathbb{R} \rightarrow \mathbb{R}$$

- ▶ Matrices as functions acting on vectors: “An $m \times n$ matrix **transforms** a column vector in \mathbb{R}^n into another column vector in \mathbb{R}^m .”

$$A \in \mathbb{R}^{m \times n} : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

- ▶ **transformation, mapping** or **function**
- ▶ **domain:** \mathbb{R}^n
- ▶ **codomain:** \mathbb{R}^m
- ▶ **image** of $x \in \mathbb{R}^n$: Ax
- ▶ **range** of A :
 $\{\mathbf{y} \in \mathbb{R}^m \mid \mathbf{y} = A\mathbf{x} \text{ for some } \mathbf{x} \in \mathbb{R}^n\} = \text{col}(A)$ (Exercise 54)

Linear Transformations

- ▶ What kind of transformations are they (transformations by matrices)?

Definition: Linear Transformation

A transformation $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is called a **linear transformation** if

1. $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ for all \mathbf{u} and \mathbf{v} in \mathbb{R}^n and
2. $T(c\mathbf{v}) = cT(\mathbf{v})$ for all \mathbf{v} in \mathbb{R}^n and for all scalars c .

Remark

$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear transformation if

$$T(c_1\mathbf{v}_1 + c_2\mathbf{v}_2) = c_1T(\mathbf{v}_1) + c_2T(\mathbf{v}_2)$$

for all $\mathbf{v}_1, \mathbf{v}_2$ in \mathbb{R}^n and scalars c_1, c_2 .

- ▶ See Exercise 53.
- ▶ $T(c_1\mathbf{v}_1 + \cdots + c_k\mathbf{v}_k) = ?$

Linear Transformations (cont'd)

- ▶ Are all the matrix transformations linear transformations?

Theorem 3.30

Let A be an $m \times n$ matrix. Then the matrix transformation $T_A : \mathbb{R}^n \rightarrow \mathbb{R}^m$ defined by

$$T_A(\mathbf{x}) = A\mathbf{x} \quad (\text{for } \mathbf{x} \text{ in } \mathbb{R}^n)$$

is a linear transformation.

- ▶ Examples: Example 3.56 (reflection), 3.57 (rotation)

Linear Transformations (cont'd)

- ▶ How about its converse? Are all the linear transformations from \mathbb{R}^n to \mathbb{R}^m matrix transformations?

Theorem 3.31

Let $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation. Then T is a matrix transformation. More specifically, $T = T_A$, where A is the $m \times n$ matrix

$$A = [T(e_1) \mid T(e_2) \mid \cdots \mid T(e_n)]$$

- ▶ A : “**standard matrix of the linear transformation T** ”
- ▶ Examples: Example 3.58 (rotation), **3.59 (projection)**

Linear Transformations (cont'd)

▶ Notation

- ▶ T_A denotes the linear (matrix) transformation defined by the matrix A .
- ▶ $[T]$ denotes the standard matrix of a linear transformation T .

→ $[T_A] = A$ and $T_{[T]} = T$ (p.221)

▶ What kinds of linear transformations are there?

- ▶ Reflection (Example 3.56)
- ▶ Rotation (Example 3.57, 3.58)
- ▶ Projection (Example 3.59)
- ▶ ...And more – Scaling, Shearing, Squeezing
See http://en.wikipedia.org/wiki/Linear_transformation.
- ▶ Translation...?

▶ Non-linear transformations

→ Exercises 7-10 (p.222)

Successive Linear Transformations

- ▶ **Composition** of two functions

$$(f \circ g)(x) = f(g(x))$$

- ▶ **Composition** of two linear transformations $T : \mathbb{R}^m \rightarrow \mathbb{R}^n$ and $S : \mathbb{R}^n \rightarrow \mathbb{R}^p$

$$(S \circ T)(\mathbf{x}) = S(T(\mathbf{x}))$$

Theorem 3.32

Let $T : \mathbb{R}^m \rightarrow \mathbb{R}^n$ and $S : \mathbb{R}^n \rightarrow \mathbb{R}^p$ be linear transformations. Then $S \circ T : \mathbb{R}^m \rightarrow \mathbb{R}^p$ is a linear transformation. Moreover, their standard matrices are related by

$$[S \circ T] = [S][T]$$

Inverse of Linear Transformations

- ▶ We can consider the **Identity transformation** defined as “ $I_n : \mathbb{R}^n \rightarrow \mathbb{R}^n$ such that $I_n(\mathbf{v}) = \mathbf{v}$ for every \mathbf{v} in \mathbb{R}^n .”
- ▶ How can we define an **inverse transformation** of a linear transformation?

Definition

Let S and T be linear transformations from \mathbb{R}^n to \mathbb{R}^n . Then S and T are **inverse transformations** if $S \circ T = I_n$ and $T \circ S = I_n$.

- ▶ What is the standard matrix of the identity transformation?
- ▶ Does every linear transformation have its inverse?
→ **invertible** transformations
- ▶ Is it unique?

Inverse of Linear Transformations (cont'd)

Theorem 3.33

Let $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$ be an invertible linear transformation. Then its standard matrix $[T]$ is an invertible matrix, and

$$[T^{-1}] = [T]^{-1}$$

- ▶ “The matrix of the inverse is the inverse of the matrix.”
→ “The (standard) matrix of the inverse (transformation) is the inverse (matrix) of the (standard) matrix (of the transformation).”

Proving the Associativity of Matrix Multiplication

- ▶ Associativity of matrix multiplication (Theorem 3.3(a) on p.156)

$$A(BC) = (AB)C$$

- ▶ Can be proved using the fact that

$$A(BC) = (AB)C \quad \text{iff} \quad R \circ (S \circ T) = (R \circ S) \circ T$$

where $R = T_A$, $S = T_B$ and $T = T_C$.

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Applications

- ▶ Robotics → More on “Computer Graphics” course!
- ▶ Markov chains
- ▶ Population growth
- ▶ Graphs and Digraphs
- ▶ Error-correcting codes

Markov Chain

- ▶ Represents an evolving process consisting of a finite number of states.
- ▶ At each step, the process may be in one of the states.
- ▶ At the next step, the process can remain in its present state or switch to one of the other states.
- ▶ The state changes based on the *transition probability* that depends *only* on the present state and not on the past history of the process.
- ▶ Every Markov chain has a unique steady state vector.
(Chap 4)

Population Growth

- ▶ “Leslie model” by P.H.Leslie (1945)
- ▶ Describes the growth of the female portion of a population.
- ▶ Every female is assumed to have a maximum lifespan.
- ▶ The females are divided equally into age classes.
- ▶ *Leslie matrix*: Defined by birthrates and survival probabilities of each class.
- ▶ The proportion of the population in each class is approaching a steady state. (Chap 4)

Graphs and Digraphs

- ▶ A graph consists of a finite set of *vertices* and *edges*.
- ▶ A graph can be described by an *adjacency matrix*.
- ▶ *Path*, *length* of a path, *k-path*, *circuit* (closed path), *simple path*
- ▶ *Digraph*: a graph with directed edges